Sanjali Jain

Product Designer

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SUMMARY

I am a Product Designer skilled at building intelligent, human-centered AI experiences. I design conversational agents, design systems, and enterprise workflows that help teams make faster, more confident decisions. Proven track record of owning full design lifecycle from discovery to launch, driving engagement and conversion through cross-functional collaboration with PM, engineering, and data science teams. CMU graduate with master's degrees in Interaction Design and Visual Design.

EDUCATION

Carnegie Mellon University, Pittsburgh, PA   08/2024–05/2025
Master of Professional Studies, Interaction Design

Carnegie Mellon University, Pittsburgh, PA   08/2023–05/2024
Master of Arts, Visual Design

WORK EXPERIENCE

Eudia, Palo Alto, CA   09/2025–12/2025
Product Designer

- Designed a domain-specific **AI-powered** platform to simplify and automate 80% of routine contracting workflows, across intake, drafting, and review. Enhanced efficiency in high-value negotiation and strategy.
- Shipped **Scoping Agent** from 0-1: an **Agentic AI system** that breaks down complex workflows into manageable tasks and incorporates human feedback.
- Partnered with **Product and AI-Engineering** teams to design UI for **LLM-driven interfaces** that surface cross-clause dependencies and suggest contextual edits, improving review confidence and reducing revision cycles.
- Pioneered AI-first **Agentic Experience Design (AX)** patterns that evolve from reactive UI to proactive systems, building trust through persistent memory, contextual anticipation, and progressive disclosure of AI reasoning.

The San Francisco Standard, San Francisco, CA   06/2025–09/2025
Product Designer

- Led the **end-to-end redesign** of the metered paywall, a core revenue driver, enhancing usability and elevating the **subscription experience.**
- Executed **A/B testing** with **Product and Analytics** teams to analyze user behavior and validate **data-backed designs** that boosts conversion.
- Redesigned content recommendation modules (author, tag, editor) to improve visibility and drive **multi-article readership.**
- Designed a new games hub and podcasts page to enhance user experience and support **diverse engagement strategies** for readers.

Carnegie Mellon University, Pittsburgh, PA   08/2023–04/2025
Graduate Product Designer

- Designed an **AI-first conversational and agentic experience** for Spree AI, an e-commerce intelligence platform. Led product strategy, UX design, and prototyping of a commercial conversational agent that improved product discovery, decision-making, and buyer trust.
- Built Weave, a research-driven **healthcare communication platform** that improves coordination between patients and providers. Focused on interaction design, accessibility, and system workflows to streamline information exchange and care delivery.
- Conducted research on **AI in Design**, exploring accessibility, ethics, and human-AI collaboration; translated findings into design frameworks.

Coditas, Pune, India   02/2023–07/2023
UX Designer

- **Redesigned enterprise SaaS platforms** and developed a scalable **design system**, leading to a 1.5× increase in employee engagement and more efficient business workflows.
- Partnered with **Product Managers and Engineers** to deliver end-to-end **web design solutions** using **Figma**, **Adobe Creative Suite**, and Agile methodologies across multiple client-facing projects.

Adapt–Wellness, Mumbai, India   01/2022–01/2023
Product Designer

- Led **end-to-end product design**, **design strategy**, and **product management** for Adapt–Wellness, a mental wellness mobile app. Oversaw research, UX, and visual design from concept to launch; successfully deployed on iOS and Android, reaching 5K+ users with a 4.8 rating.
- Delivered a scalable **design system** and data-driven design through competitive analysis, rapid prototyping, and iterative validation in **Figma**.

SKILLS

- **Design Expertise**: AI-First Product Design, Agentic Experience Design (AX), UX/UI Design, Interaction Design, Visual Design, Design Systems, Information Architecture, Accessibility Design (WCAG), UX Design, User Flows, High-Fidelity Prototyping, Design Systems.
- **AI + Systems:** LLM-Driven Workflows, Conversational Interface Design, Prompt Engineering, Intelligent Agents, Enterprise SaaS, Data-Driven UX, Workflow Automation.
- **Research and Strategy**: UX Research, Design Strategy, Product Thinking, User Flows, Wire-framing, Rapid Prototyping, A/B Testing, Usability Testing, Stakeholder Alignment.
- **Tools and Technologies**: Figma, FigJam, Adobe Creative Suite, Framer, Spline, Miro, Figma Make, Google AI Studio, Claude, Chat GPT, Notion, HTML/CSS (basic), Git, Jira, Gen AI creation tool, Vibe Coding.